Sprint Planning

|  |  |  |
| --- | --- | --- |
| Team Name | Sprint Start Date | Sprint End Date |
| Chess Masters | 2020-08-18 | 2020-08-24 |

|  |  |  |
| --- | --- | --- |
| Stories Committed To | Points Committed To | Estimated Hours |
| 5 | 13 | 7 |

# Sprint Backlog

Dylan Roberts

Improve UI

Joe Reed

Add file input

Travis Eggett

Implement en passant

Implement castling

Josh Conlon

Josh was overtaken by events.

Sprint Retrospective

|  |  |  |
| --- | --- | --- |
| Stories Completed | Points Completed | Actual Hours |
| 7 | 13 | 10 |

# What was good?

The game still works, and it’s better than ever. Loads of new features and UI/UX improvements. Configurability is a big plus.

# What was bad?

Joe didn’t do the file input, but he did trade them for other tasks. The file input stories have once again been marked OBE.

# Ideas

What if we don’t reopen the file input stories?

We could add an options menu in-game.

# Actions

Add acceptance criteria to any new stories or tasks.